



Executive Biographies

Steve Perlman, Founder and CEO of Rearden and OnLive

Steve Perlman, OnLive founder, president & CEO, is an entrepreneur and inventor devoted to pioneering Internet, entertainment, multimedia, consumer electronics and communications technologies and services. Best known for the development of QuickTime®, WebTV® and Mova® Contour™ facial capture technologies, he has over 30 years of technology development experience, over 20 years of start-up experience and a track record of bringing media-rich products and services quickly to market. In addition to having founded and operated multiple startup companies, Steve has been a Microsoft division president and a principal scientist at Apple Computer.

Steve's technology work is built into all iPhones, video iPods, Macs and most PCs, and has been deployed by DirecTV, Dish, Comcast, Time Warner, Charter and Adelphia cable TV and satellite TV networks. Consumer products incorporating Steve's work have also been retailed by Sony, Philips, RCA, Panasonic, Mitsubishi, Samsung, Fujitsu, Motorola, Scientific Atlanta, Sega and Nintendo.

Steve's recently patented facial motion capture technology, Mova Contour, was used for the production of the Academy Award®-winning photoreal computer-generated face of Brad Pitt in "The Curious Case of Benjamin Button" (2008), and of Edward Norton and Tim Roth in "The Incredible Hulk" (2008).

Steve holds over 100 US patents, and has more than 100 additional patents pending.

Etienne Handman, COO of OnLive

Etienne Handman leads the OnLive team, working with multiple groups to advance and refine OnLive's products and services. He brings more than 25 years of experience managing profitable, technology-rich businesses ranging from small startups to larger multinationals. Etienne was one of the founders of Pandora Internet Radio, where he served as Chief Operating Officer until joining OnLive in December 2010.

Etienne is a widely recognized expert in growing the scope and reach of consumer entertainment products and running healthy organizations—helping personnel operate efficiently, communicatively and with great agility.

Before Pandora, Etienne served as Chief Information Officer at E-Loan, where he leveraged its technology to provide unparalleled customer service. Etienne also served as Vice President of Technology for Oberthur Card Systems and Vice President of Operations with De La Rue, where he led credit card service businesses in the U.S. and France. Under Etienne's leadership, his team helped create the first widely deployed smart card in the U.S.

Tom Paquin, EVP and Chief Technology Officer of OnLive

A Silicon Valley veteran, Tom Paquin oversees product development at OnLive as its VP of engineering. With more than 20 years of management experience at leading technology companies, Tom has a successful track record of launching startups and establishing them as household names.

Most notably, Tom helped found Netscape—the company that popularized Web browsing—and was named its first fellow. During his tenure at Netscape, Tom led the engineering of browsers and servers for Netscape 1.0 and 2.0, and spearheaded many innovative initiatives, such as the development of SSL and Web “cookies.” He later founded Mozilla.org, the not-for-profit company responsible for such successful software as the Firefox Web browser and the Thunderbird email application.

John Spinale, VP of Games and Media at OnLive

John Spinale builds the content ecosystems that make up OnLive, helping to mold and shape the overall consumer offering. Having previously served in senior development roles at top companies during periods of intense growth and change, John brings many years of video gaming experience and technology leadership to the company.

John has built and rebuilt numerous development organizations, serving as SVP of product development at Eidos during its recent turnaround and sale. Prior to this, he played a key role in the revitalization of Activision as a director and executive producer, building the products and teams to fuel the resurgence. A successful entrepreneur as well, John founded and ran Bitmo, a wireless messaging start-up, which was acquired in 2001 and has since grown to become the world's largest mobile transaction network.

Paul V. Weinstein, VP of Business Development at OnLive

Paul Weinstein leads business development efforts at OnLive, building and maintaining relationships with the company's wide range of technology, distribution and content partners.

Prior to joining OnLive, Paul served as EVP of business development for open source database pioneer MySQL (acquired by Sun Microsystems). Other senior-level business development and marketing positions that Paul has held in his career include VP of worldwide business development and alliances at Check Point Software, VP of business development and international operations at Zone Labs (acquired by Check Point Software) and SVP of sales and marketing at ThinkLink (acquired by Microsoft).

Charlie Jablonski, VP of Operations at OnLive

Charlie oversees the operational aspects of OnLive, bringing a breadth of senior management, engineering and broadcast technology expertise to the company. He has a successful track record of leading startups through periods of expansive growth, including serving as CEO of Myrio and COO of Geocast. Charlie has also served as an adviser to venture capital, hedge and private equity funds.

Charlie's career also includes 16 years with the National Broadcasting Corporation (NBC), where he served as head of engineering and technology. He was awarded four Emmys for his work on NBC's coverage of the Olympics, and is a fellow and former president of SMPTE (Society of Motion Picture and Television Engineers). Charlie serves on several boards, including Azcar, Visible World, VCI and Alloptic, as well as the advisory board for the School of Engineering for Rensselaer Polytechnic Institute.

Eve Saltman, VP of Legal at OnLive

Eve Saltman is the Vice President of Legal at OnLive where she leads all the day-to-day legal affairs of the company. She joined OnLive in 2008 and has been instrumental in helping the company navigate the complex legal aspects of launching and building a pioneering new service

Eve joined OnLive from LiveOps where she helped build the legal department and oversaw all aspects of the company's commercial and licensing transactions, its intellectual property portfolio and development of many of the company's policies and processes. She previously held a variety of in-house legal roles at Siebel Systems and Autodesk. Eve began her legal career with Orrick, Herrington & Sutcliffe LLP, in San Francisco and Silicon Valley.

Joe Bentley, VP of Engineering at OnLive

Joe Bentley leads product development and overall engineering at OnLive. He joined OnLive in 2008, building many of OnLive's software engineering teams while overseeing game development, the game platform and user experience. His efforts have been instrumental in shaping the OnLive Game Service, leading the design and development of OnLive's trademark features, including BragClips™ and the live spectating Arena, as well as creating the game platform strategy.

Joe has built a number of consumer and enterprise services, most recently serving as an architect at LiveOps, an on-demand virtual call center. Prior to LiveOps, he was director of engineering at Zone Labs (acquired by Check Point Software), where he led the development of their enterprise product line called Integrity. Additionally, Joe has held engineering leadership roles at Tacit Knowledge Systems and Borland.

Dick Sillman, VP of Systems Engineering at OnLive

Dick Sillman leads a diverse set of OnLive engineers, designers and partners to develop OnLive's consumer products and data center systems. He is an innovative, hands-on engineering leader who has always delivered on technology's leading-edge, including wireless networks, the underlying electronics in Apple's Magic Mouse and creating the first Internet-connected TV set-top-box with an embedded hard drive while at WebTV.

Dick is quick to recognize and develop talented engineers, identify critical program challenges and bring diverse personalities together to accomplish more than anyone thought possible.

